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| ***Are U Query-ous?* A Web-Based Platform for**  **Democratizing Open Geospatial Data Access**  *From Queries to Maps, A New Way to See the World!* | |
| Shape, rectangle  Description automatically generated | |
|  | **TFG - Localization Based Systems and Intelligent Spaces**  Bachelor's degree in Techniques for Software Application Development  **Author:**  *Nicolas D’Alessandro Calderon*  **Project supervisor:**  *Joaquín Torres Sospedra*  **Coordinating professor:**  *Antoni Perez-Navarro* |

  
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**Abstract**

This study explores the challenge of making open data more accessible to the general public, addressing the gap between the availability of geospatial information and its practical use. *Are U Query-ous?* is a web-based application designed to enable individuals, regardless of their technical background, to explore and interpret geographic and demographic data intuitively. By integrating interactive maps and user-friendly visualization tools, the platform allows users to analyze regions based on economic activity, population distribution, and local trends.

Through a simplified interface, users can explore and filter publicly available data, identifying patterns relevant to their interests. The application is intended for individuals who are curious about urban development, seeking optimal locations for personal or professional activities, or analyzing demographic trends for research or decision-making. Additionally, the project examines the potential integration of artificial intelligence to facilitate data retrieval through natural language queries, further enhancing accessibility.

The development and results of the analyses in this data scientific report are intended to address all the concepts targeted in the foregoing. The author also expects to depict some fundamental principles underlying web apps development and data science.

**Keywords**

Geospatial Data, Open Data Visualization, Interactive Maps, Urban Analytics, Location Intelligence

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01  
 INTRODUCTION

1.1 Summary of the Proposal

This final project focuses on developing an intuitive **geo-analytics platform** that simplifies the exploration of open data through **interactive maps**. Many open data sources provide valuable insights into **urban planning, demographics, and economic activity**, but non-experts often struggle to extract meaningful information from them.

**Are U Query-ous**? aims to solve this problem by creating a **user-friendly interface** that enables individuals to explore and analyze spatial data without requiring technical expertise.

Additionally, if time permits, the project will explore the integration of a natural language processing model, such as **those available from Hugging Face**, to enable users to interact with the data using natural language queries. **This feature is considered an enhancement rather than a core requirement and will be evaluated based on project timelines** and feasibility.

At the end of the project, the system will provide a **fully functional prototype** that allows users to:

* **Filter** and **visualize** location-based open data.
* Identify **regional patterns and trends** based on economic and demographic factors.
* Utilize **intelligent search capabilities** to access relevant insights more intuitively.

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Figure 1 1: Conceptual Representation of Project Summary

1.2 Scope of the Project

This project focuses on developing a web-based platform that allows users to explore and analyze open geospatial data in an intuitive way. The platform will integrate publicly available datasets from Barcelona and Madrid, two cities with well-structured open data portals that provide reliable and detailed information.

The scope includes the following key aspects:

* **Cities Covered:** The platform will use **open data from Barcelona and Madrid**, ensuring access to urban mobility, economic activity, and demographic datasets for meaningful analysis.
* **Data Integration**: The system will collect and process geospatial, economic, and mobility-related data, allowing users to filter and visualize insights interactively.
* **User Interaction**: The web application will feature an interactive map where users can explore regional trends, compare different areas, and extract useful insights without needing technical expertise.
* **Core Functionalities:**
  + *Mapping & Visualization*: Users will view geospatial data overlaid on maps, with filtering options.
  + *Urban & Economic Insights*: The system will present mobility trends, population density, and economic indicators based on selected areas.
  + *Accessibility & Usability*: The interface will be simple and user-friendly, ensuring that both professionals and non-experts can use it effectively.

By **limiting the project scope to Barcelona and Madrid**, the system will leverage well-organized open datasets while **maintaining a manageable level of complexity within the project timeline**. The structured data availability from these cities will support the development, testing, and validation of the platform, ensuring that it meets its intended objectives.

1.2 Justification

Access to open data has grown exponentially, yet many users struggle to transform this data into actionable insights. While businesses and government entities benefit from sophisticated **geo-analytics tools**, individuals and small organizations often lack the resources or expertise to use these datasets effectively. This project is relevant because it seeks to **bridge this gap**, making open data truly accessible and usable for the **general public, students, researchers, and small businesses**.

Moreover, the relevance of geospatial analysis has expanded in fields such as **smart cities, sustainable urban development, and socio-economic research**. By providing an easy-to-use tool, this project supports the broader goal of promoting **data-driven decision-making at all levels of society**.

1.3 Motivation

In the past eight years I have been working and developing my professional career in the field of **data analysis**, so this project aligns with both academic and professional aspirations. The motivation for this project is coming from:

* A personal interest in **making complex data more understandable** for non-experts.
* A desire to provide **access to urban and economic and geomarketing insights** through intuitive visualization for the general public, students, researchers, and small businesses.
* The opportunity **to apply geospatial analytics in a real-world application**.

Additionally, the skills developed through this project, including data processing, backend development, frontend visualization, and user interface design, will be valuable in both academic research and professional settings.

**Key Motivations**

**Make data understandable**

**Provide access to insights**

**Apply geospatial analytics and geomarketing**

**Develop new skills**

Figure 1 2: Key Motivations for the Project

1.4 Objectives

1.4.1 Main Objective

* To **develop a web-based app that enables users to intuitively explore, filter, and analyze open geospatial data**, making location-based intelligence more accessible to a non-technical audience.

1.4.2 Sub-Objectives

* **Develop an interactive mapping system** that allows users to visualize open data in an intuitive and engaging way.
* **Implement filtering and querying functionalities** to help users refine their search and extract relevant insights.
* **Ensure usability and accessibility** by designing a simple and intuitive user interface.
* **If time permits, experiment with integrating an NLP model** to allow natural language queries for filtering and searching data. This is considered a potential enhancement and not a primary project requirement.
* **Validate the effectiveness of the platform** through user feedback and iterative improvements.

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Figure 1 3: Objectives Breakdown

1.5 Hypothesis

Developing an **interactive web-based platform for querying and visualizing open geospatial data** will improve accessibility for non-technical users, allowing them to explore urban and economic data more intuitively. This will be evaluated through a structured user testing phase with a selected group of participants (e.g., students, professors, family, friends, etc.) who will provide qualitative feedback and complete pre-defined tasks.

1.6 Sustainability, diversity, and ethical/social challenges

1.6.1 Sustainability

This project promotes sustainability by supporting the efficient **use of open data to improve urban and social planning**. By making geospatial information more accessible, individuals and organizations can make informed decisions about resource allocation, mobility, and land use, reducing unnecessary waste and inefficiencies. Additionally, the project aligns with the United Nations Sustainable Development Goals (SDGs), particularly [Goal 11 (Sustainable Cities and Communities),](https://sdgs.un.org/goals/goal11) by providing insights that encourage responsible urban development. The project has a minimal ecological footprint as it relies on existing digital infrastructure, avoiding additional resource consumption.

1.6.2 Ethical behaviour and social responsibility

The project considers ethical principles by **ensuring data privacy and security**. Since the system processes **publicly available open data**, it does not involve personal or sensitive information. However, the potential risks of misinterpreting data or using insights unethically are acknowledged. To mitigate this, the platform will provide **transparent data sources and disclaimers to ensure users understand the limitations of the information**.

1.6.3 Diversity, gender and human rights

The project is designed to be inclusive and accessible, allowing all individuals, regardless of background, gender, or technical expertise, to explore geospatial data. By offering a simple and user-friendly interface, it ensures that users with limited data experience can engage with geographic insights. Furthermore, **accessibility features will be considered**. The project aligns with the principle of equal access to information, promoting diversity and reducing barriers to data-driven knowledge.

02  
 PLANNING

2.1 Project Planning

A detailed **schedule with milestones** has been defined, ensuring that the development process is structured, manageable, and aligned with the semester timeline.

CAT1: Project Planning Phase (Feb 19 - Mar 04)

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Table 2. 1: Project Planning Phase

CAT2: Design Phase (Mar 05 - Apr 01)

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Table 2. : Design Phase

CAT3: Implementation Phase (Apr 02 - May 06)

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Table 2. : Implementation Phase

CAT4: Final Product & Report (May 07 - Jun 03)

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Table 2. 4: final Product and Report

CAT5: Presentation Preparation (Jun 04 - Jun 10)

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Table 2. : Presentation Preparation Phase

Defence Preparation (Jun 11 - Jun 17)

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Table 2. : Defence Preparation Phase

Ongoing Tasks Throughout the Project

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Table 2. : Ongoing Tasks Throughout the Project

For a detailed breakdown of the project plan, tasks, and timeline, please refer to the attached **are-you-queryous-planning.xlsx file.**

2.2 Expected Outcome

By the end of the semester, the project will deliver:

* A functional web application where users can **explore and visualize geospatial data** interactively.
* An intuitive filtering system allowing users **to refine results based on key indicators**.
* A structured API serving **open datasets** with a focus on usability and efficiency.
* A research report detailing **the impact of accessible open data visualization**.

This project contributes to the broader goal of **making open data actionable and meaningful** for a **diverse audience**, reinforcing the importance of **geospatial intelligence in everyday decision-making**.

A diagram of a computer

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Figure 2 1: Expected Outcome Visual Representation

03  
 METHODS AND RESOURCES

3.1 Development Approach and Methodology

This project follows a structured development process **based on agile principles**, allowing for **iterative testing and feedback** throughout the semester. The key steps include:

3.1.1 Data Collection and Processing

* **Identify and integrate open datasets** (demographic, economic, urban mobility, etc.).
* **Clean and preprocess data** to ensure usability in the application.

3.1.2 Backend Development

* Build a **RESTful API** to serve geospatial data.
* **Store data in a database** optimized for efficient queries.

3.1.3 Frontend Development

* **Design a responsive user interface** with map-based interaction.
* **Implement data visualization tools** for filtering and exploration.

3.1.4 Testing and Refinement

* **Gather feedback** to enhance usability and features.

A graph with a number of rectangular objects

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Figure 3 1: Process Diagram

3.1.5 Project Management and Development Workflow

To manage the development process efficiently, we will use a [**Kanban dashboard in Trello**](https://trello.com/invite/b/67bf7efc26bd6ec81dc82c38/ATTI38f53ad22a39aefe7e4396d30fd5e77bD63960AB/are-you-query-ous). The board will include the following columns:

* **To Do:** List of all planned tasks and ideas.
* **Doing:** Tasks that are ready to be worked on.
* **Deferred:** Tasks that are postponed for later stages.
* **Done**: Completed tasks.

This dashboard will include all the detailed tasks from the previous planning (Task 02) and will be updated regularly to track progress and keep the project on schedule.

3.2 Technology Stack and Implementation Details

The project will leverage a modern web technology stack to ensure efficiency, scalability, and a seamless user experience. The core technologies include:

3.2.1 Frontend:

* **React.js** for building a dynamic and interactive user interface.
* **Leaflet.js** for mapping and geospatial visualization.

3.2.2 Backend:

* **FastAPI** to handle API requests and serve processed geospatial data.
* **PostgreSQL/PostGIS** for storing and querying spatial data efficiently.

3.2.3 Data Processing & Integration:

* **Python** and **Pandas** for data preprocessing and transformation.
* **GeoJSON** format to represent geospatial data and serve it dynamically.

3.2.4 Deployment & Hosting:

* **Docker** for containerized development and deployment.
* **GitHub Codespaces** for cloud-based development and collaboration.
* **Vercel**  for frontend deployment and **Fly.io** or **Heroku** for backend deployment.

3.2.5 Potential AI Integration (Time-Permitting Feature):

* The project may experiment **with integrating a pre-trained NLP model from Hugging Face** to process natural language queries.
* If implemented, a small widget will allow users to enter queries in plain text (*e.g., "Show me the most populated districts in Madrid").*
* This AI-based functionality is considered an exploratory addition, meaning it will only be developed if time and resources allow.

These technologies will enable the development of a robust and scalable application that can effectively serve users with varying levels of expertise in data analysis and geospatial exploration.

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Figure 3 2: Technology Stack Used

04   
RESULTS

*This section will be further developed in future Continuous Assessment Tests (CATs) and project iterations. Additional details, refinements, and validations will be incorporated as the project progresses.*

05   
CONCLUSIONS AND FUTURE WORK

*This section will be further developed in future Continuous Assessment Tests (CATs) and project iterations. Additional details, refinements, and validations will be incorporated as the project progresses.*

06  
 GLOSSARY

*This section will be further developed in future Continuous Assessment Tests (CATs) and project iterations. Additional details, refinements, and validations will be incorporated as the project progresses.*

07  
 BIBLIOGRAPHY

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08  
 APPENDICES

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